

Developing the tools for “boosted frame” calculations.

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in collaboration with

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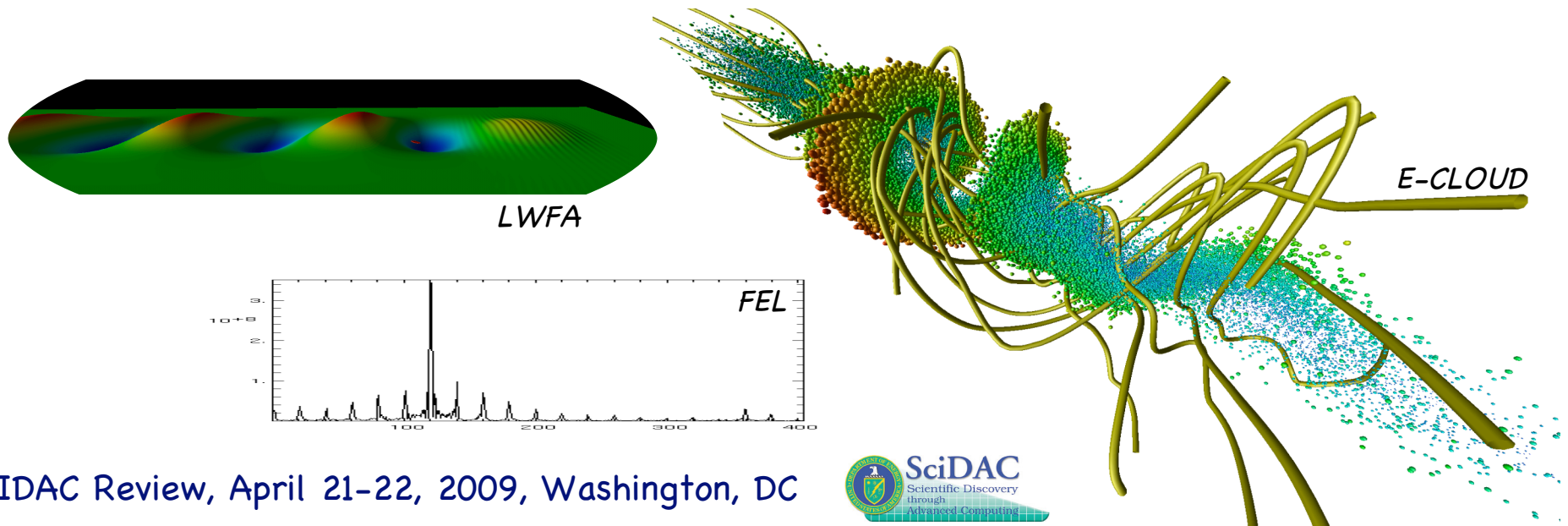
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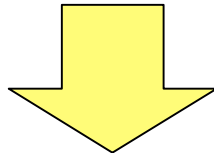


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Concept

- # of computational steps grows with the full range of space and time scales involved
- key observation
 - **range** of space and time scales is **not** a Lorentz invariant*
scales as γ^2 in x and t
 - the **optimum** frame to minimize the range is not **necessarily** the lab frame



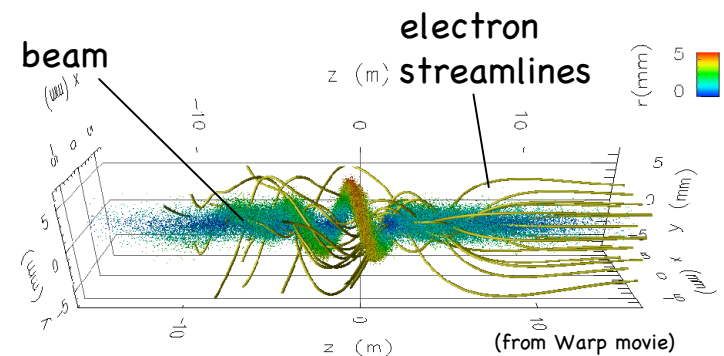
Choosing optimum frame of reference to minimize range can lead to **dramatic speed-up** for relativistic matter-matter or light-matter interactions.

*J.-L. Vay, *Phys. Rev. Lett.* **98**, 130405 (2007)

Calculation of e-cloud induced TMC instability of a proton bunch

- Proton energy: $\gamma=500$ in Lab
- $L = 5$ km, continuous focusing

Code: Warp (Particle-In-Cell)



CPU time (2 quad-core procs):

- lab frame: **>2 weeks**
- frame with $\gamma^2=512$: **<30 min**

Speedup x1000

Seems simple but . Algorithms which work in one frame may break in another. Example: the Boris particle pusher.

- Boris pusher ubiquitous

- In first attempt of e-cloud calculation using the Boris pusher, the beam was lost in a few betatron periods!
- Position push: $\mathbf{X}^{n+1/2} = \mathbf{X}^{n-1/2} + \mathbf{V}^n \Delta t$ -- no issue
- Velocity push: $\gamma^{n+1} \mathbf{V}^{n+1} = \gamma^n \mathbf{V}^n + \frac{q \Delta t}{m} (\mathbf{E}^{n+1/2} + \frac{\gamma^{n+1} \mathbf{V}^{n+1} + \gamma^n \mathbf{V}^n}{2} \times \mathbf{B}^{n+1/2})$
issue: $\mathbf{E} + \mathbf{v} \times \mathbf{B} = 0$ implies $\mathbf{E} = \mathbf{B} = 0 \Rightarrow$ large errors when $\mathbf{E} + \mathbf{v} \times \mathbf{B} \approx 0$ (e.g. relativistic beams).

- Solution

- Velocity push: $\gamma^{n+1} \mathbf{V}^{n+1} = \gamma^n \mathbf{V}^n + \frac{q \Delta t}{m} (\mathbf{E}^{n+1/2} + \frac{\mathbf{V}^{n+1} + \mathbf{V}^n}{2} \times \mathbf{B}^{n+1/2})$

- Not used before because of implicitness. We solved it analytically*

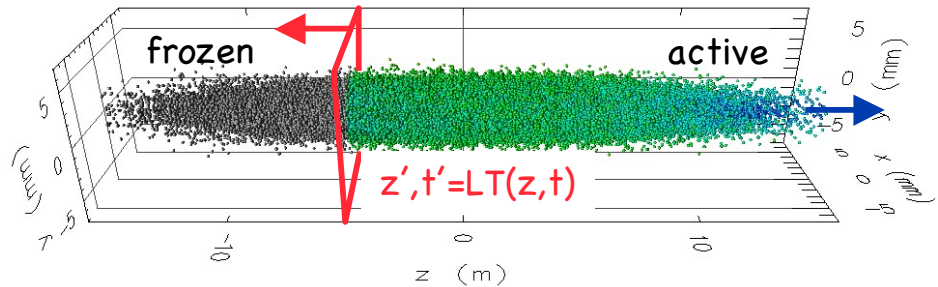
$$\begin{cases} \gamma^{i+1} = \sqrt{\frac{\sigma + \sqrt{\sigma^2 + 4(\tau^2 + u^{*2})}}{2}} \\ \mathbf{u}^{i+1} = [\mathbf{u}' + (\mathbf{u}' \cdot \mathbf{t})\mathbf{t} + \mathbf{u}' \times \mathbf{t}] / (1 + t^2) \end{cases}$$

$$\begin{aligned} & \text{(with } \mathbf{u} = \gamma \mathbf{v}, \quad \mathbf{u}' = \mathbf{u}^i + \frac{q \Delta t}{m} \left(\mathbf{E}^{i+1/2} + \frac{\mathbf{v}^i}{2} \times \mathbf{B}^{i+1/2} \right), \quad \tau = (q \Delta t / 2m) \mathbf{B}^{i+1/2}, \\ & u^* = \mathbf{u}' \cdot \boldsymbol{\tau} / c, \quad \sigma = \gamma'^2 - \tau^2, \quad \gamma' = \sqrt{1 + u'^2 / c^2}, \quad \mathbf{t} = \boldsymbol{\tau} / \gamma^{i+1}). \end{aligned}$$

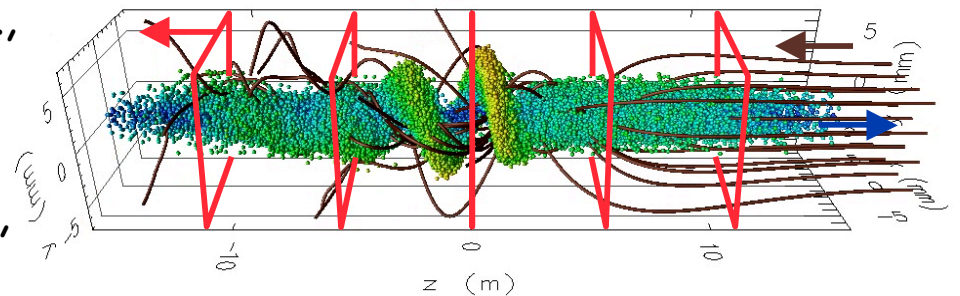
*J.-L. Vay, *Phys. Plasmas* **15**, 056701 (2008)

Other complication: input/output

- Often, initial conditions known and output desired in laboratory frame
 - relativity of simultaneity \Rightarrow inject/collect at plane(s) \perp to direction of boost.
- Injection through a **moving plane** in boosted frame (fix in lab frame)
 - fields include frozen particles,
 - same for laser in EM calculations.



- Diagnostics: collect data at a **collection of planes**
 - fixed in lab fr., moving in boosted fr.,
 - interpolation in space and/or time,
 - already done routinely with Warp for comparison with experimental data, often known at given stations in lab.



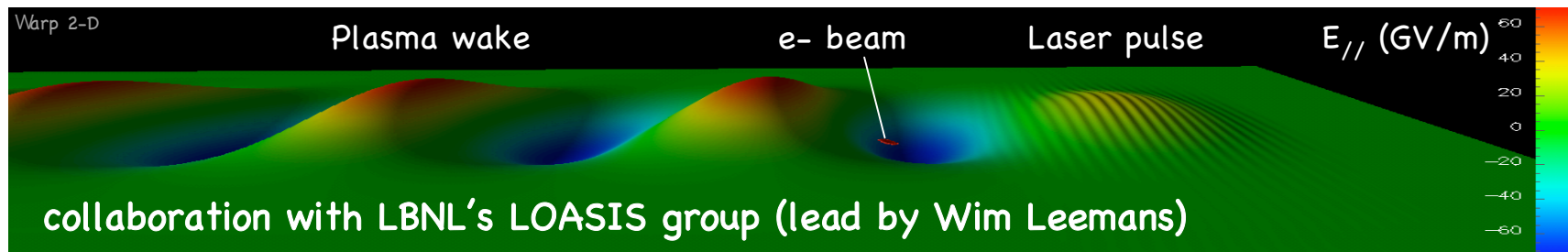
Application to Laser-plasma wakefield accelerators

- New electromagnetic solver implemented in Warp (SBIR funding)

– scaling test (3-D decomp)

# procs	256 (8×8×4)	512 (8×8×8)	1024 (8×8×16)
# cell, particles	1,024 ² ×512, 100M	1,024 ³ , 200M	1,024 ² ×2,048, 400M
Time ratio	1.	1.04	1.12

- Applied to modeling of one stage of LWFA (2-D for now, 3-D to follow)



Average beam energy and CPU time vs position in lab frame

